

The Puck Hut Adult Hockey League

Spring 2023

Rules and Regulations

This league is a recreational league. We're all here to have fun and have jobs, families, and lives outside of hockey. In that spirit we've created these rules to foster a fun and safe environment.

Recreational League Leadership

Nich Pariman Swonder- General Manager; Captain (Wristy Business)

Andrea Lord Swonder- Assistant General Manager

Marc Schiele- Commissioner

Derek Masterson- Captain (Trashers)

Bret Hartman- Captain (Wolf Pack)

Eric Greenwood- Captain (Blue Team name TBD)

Cameron Jones- Captain (Goldilocks)

Matt Statfield- Captain (Hoses)

Riley Palmer- Captain (Orange Team name TBD)

General Rules

1.0 Be respectful of your teammates, opponents, referees, and arena staff at all times. Violations of this rule can lead to disciplinary action up to and including expulsion.

2.0 The recreational league is open to all players of all skill levels. Players are permitted to join existing teams with captain's approval, or to sign up as a free agent.

2.1 Free agent players will be assigned to the team with the fewest skaters, in the case of a tie in roster count the lower division will receive the players first.

2.2 Players can be traded by team captains with rink management and Commissioner notification during the season prior to the start of the 8th game of the season regardless of division. Trades must not create an imbalance in roster numbers for either team.

2.3 New players can register until the trade deadline, however they will be assigned to teams according to rule 2.1 after the initial rosters have been announced prior to the start of the first game.

2.4 At the conclusion of the season captains can decide which players they wish to return from their previous roster for the subsequent season, other players are released to free agency. Players reserve the right to declare for free agency at the conclusion of each season if they desire.

2.5 Any disputes that may arise between captains and players regarding roster status at any point in the season or offseason will be resolved by the Commissioner and Rink Management.

3.0 Disputes with referees or officials are only to be discussed with Team Captains. Team Captains have the authority to bring concerns to officials' attention. Violations of this rule can be penalized.

3.1 In the absence of a Team Captain the team can appoint 1 player to the referee(s) prior to the game to assume this responsibility. Abuse of officials is punishable with additional penalties and/or additional discipline including suspensions.

4.0 All players are required to have a single or two digit number unique to them on their team clearly visible on the back of their jersey. If a jersey has no printed number tape may be used to create one. This number must match their official roster number.

4.1 If a player changes their number from the official number they must notify the scorekeeper prior to the game.

5.0 Team Captains (or designated captains) are responsible for reporting all substitute players and jersey number to the scorekeeper prior to each game if substitute players are used. If a substitute player is not reported prior to the start of the game the player is ineligible to play.

6.0 You (the player) are responsible to let your captain know if you cannot make it to a game or games. Generally, Captains will ask prior to the game who can or cannot make it to a game, however even if they do not ask it is your responsibility to volunteer the relative information.

6.1 Captains are responsible for drop ins. Rink Management, Commissioner, and Team Captains are the only people authorized to ask for substitute players.

7.0 All regular season games that end in a tie will have the winner determined by a 3-person shootout.

8.0 Rosters are subject to change at any point during the season in an effort to balance the teams roster count. (Therefore, we do not recommend you purchase customized jerseys.)

9.0 All players (including Goalies) must fill out a waiver including your USA hockey number located at the front desk of Swonder Arena.

10.0 All players are eligible to play up to 2 games of regular season before they have paid the rink, after 2 games they will be ineligible until they have paid. (if you have a special circumstance please see Nich Pariman at the rink and the rink may be able to work with you.)

Playoffs

11.0 Playoff games that end in a tie will have the winner determined by a 5-minute sudden death 3 on 3 overtime. If still tied after 5 minutes, a 3-person shootout shall settle the score.

12.0 No substitute or drop in players will be allowed in playoff games for any reason. Only rostered players will be permitted to play for their assigned team. The only exclusion is for goaltenders if absolutely necessary.

Penalties/Suspensions

13.0 Any player that receives two 5-minute major penalties during the course of 1 season will face review by the League Leadership in conjecture with league referees which could result in suspension or expulsion from the league.

14.0 Any player who engages in fighting (determined by referee calling a penalty for such) will incur an automatic one game suspension and review by league leadership which could result in an additional suspension or expulsion from the league.

15.0 Any penalty that results in another player being injured will face league leadership review which could result in suspension or expulsion from the league.

16.0 Any Match penalty assessed by the referee will be reviewed by league leadership and could result in suspension or expulsion from the league.

17.0 Any penalty called for Abuse of Officials will incur an automatic one game suspension and review by league leadership which could result in an additional suspension or expulsion from the league.

18.0 Players are permitted to appeal suspensions or expulsions in writing by emailing npariman@evansville.in.gov to plead their case within 3 days of notification of their discipline.

Scorekeeping

19.0 Designated scorekeepers will be present at every game to assist on ice officials.

20.0 The following team statistics will be tracked via Hockeyshift online software and/or mobile app: **Games played, Wins, Losses, Overtime Losses, Points, Goals for, Goals Against, Differential.** Teams earn 2 points for a win of any kind, 1 point for a loss in overtime, and 0 points for a regulation loss. The differential will be used to determine any ties.

20.1 The following individual statistics will be tracked: **Goals, Assists, Points, Penalty Minutes.** Scorekeepers will record these statistics as reported from the on ice referee(s). Disputes with reporting need refer to rule 3.0.

21. Individual awards may be given at the conclusion of the season as a result of these statistics.

A special thank you to The Puck Hut LLC for sponsoring the Swonder Adult Hockey Recreational League for this season and allowing us to use this software.

Updated and effective:

February 1, 2023